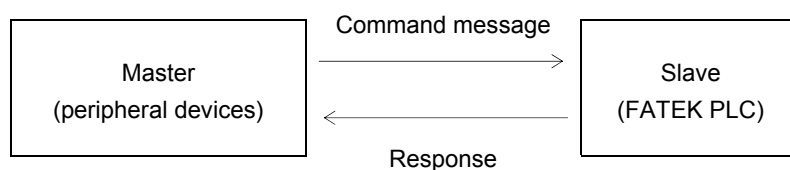


Appendix 1 FATEK Communication Protocol

This Protocol is each communication port of FATEK PLC to communicate with the peripherals under standard mode. Any peripherals that want to communicate with FATEK PLC model have to meet the rules, not only the hardware connection but also the software parameter setting. Besides, the message format also has to be the same with this protocol so that the PLC can respond normally.

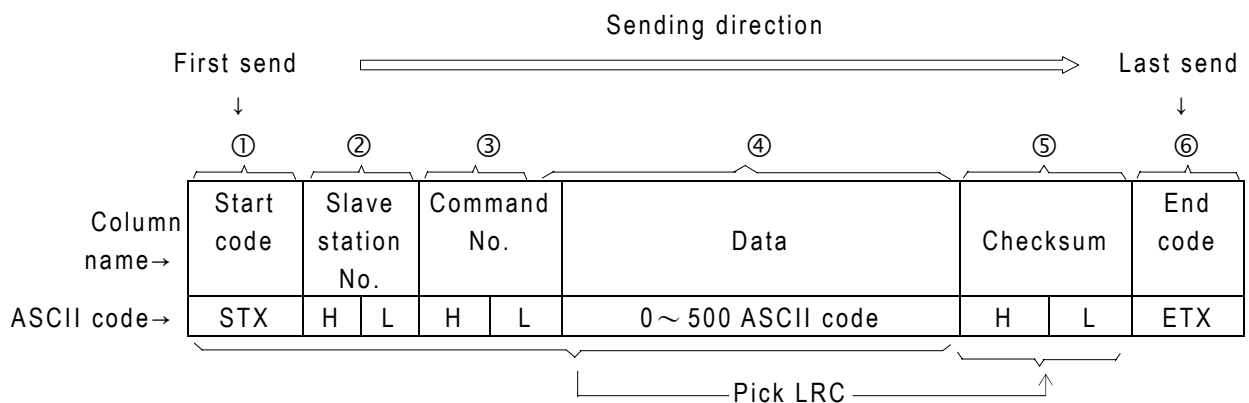
1.1 Master and Slave Definition and Communication

FATEK PLC is defined as slaves in the communication with peripheral devices that are always defined as masters when communicate with FATEK PLC. All the peripheral devices send the message when communicate with FATEK PLC and its respond when receive the message from masters.



1.2 The Communication Message Format of FATEK PLC

There are 6 data columns in the FATEK PLC communication format including command (master) and response (slave) message.



- ① Start code (STX) : The hexadecimal code of the STX in ASCII code is 02H. The start characters are all STX in command and response message. The receiving site can determine the data start code with STX.
- ② The station No. of slave : The station numbers are hexadecimal two-number value. There is only master station and are 255 slave stations in the PLC communication frame. Every slave station has the only number from 1 ~ FEH. (if the station No. is 0, it means the master can send command to all slaves) When the master want to send command to one or all (station No.=0) it accords the station No. assignment. The slave will send its own station No. when it send response message to master.

Remark : The default value of station No. for PLC is all 1. The station No. can not be amended in the net, it can be changed or amended through FP-08 or WinProLadder.

- ③ Command code : The command No. is two numbers of hexadecimal systems. It is the action which the master wants slave to execute. For example, to read or write the status of discrete, force setting, run, stop... The command No. which is received from master is also included in response message when slave send the response message.
- ④ Data information : The data information contains 0 (no data) ~500 ASCII character. The data in this column is to assign the address or value for reading or writing. The beginning of this data information contains the error code in the response message. In normal condition (no error happened) the error code must be 0 (30H) in the beginning and then follow the responding status or value in the response message. When error happened, it will be the error code instead of 0 (30H) and it will not follow the data information.
- ⑤ Checksum : Checksum check the hexadecimal value of ASCII code in the previous ①~④ columns and produce one checksum value in one byte length (two hexadecimal value 00~FF) with "LRC (Longitudinal Redundancy Check)" method. This message will be checked with the same way at the receiving side when the message is received. When the two check values are the same, it means the data transferred correctly. If the two check values are different, there are some error happened. The calculation of LRC method is to add all the hexadecimal value (8 bits length) of ASCII code and ignore to carry the number to keep the check value at 8 bits length.
- ⑥ End code (ETX) : The hexadecimal code of EXT code of ASCII is 03H. The EXT code of either command or response is all ETX. When the receiving side receive the ETX code, it means the data transmission terminated and start to process command or data.

1.3 The Communication Error Code of FATEK PLC

If the error happened in OS command, address, value area of software operation or hardware problem will cause the slave system can not process the command comes from master system. If there is error happened, slave system will respond the message to master system. No matter what command code or data the master system sends, the format of responding message is all the same. Including the required start code (STX), end code (ETX) and checksum value, the command code and station No. will be sent back to master system. The slave system will judge what kind of the error and respond the error code to master system.

- Following table is the response format of communication error of FATEK PLC :

Error code	Description
0	Error free
2	Illegal value.
4	Illegal format, or communication command can not execute.
5	Can not run (Ladder Checksum error when run PLC)
6	Can not run (PLC ID≠Ladder ID when run PLC)
7	Can not run (Snytax check error when run PLC)
9	Can not run (Function not supported)
A	Illegal address

1.4 The Function Description of Communication Command

In this section only focus on communication command code and explain the command message of master and the response format of slave. (only perform the examples in success)

1.4.1 The Classification and Assignment of Components

The main function of PLC communication is to read and write the status or value inside PLC components. Concerning the discrete and register which are available for read and write and address assignment are as following table :

Component	Symbol	Name	Discrete address (5 characters)	16 bits register address (6 characters)	32 bits register address (7 characters)
The status of discrete	X	Input discrete	X0000 ~ X9999	WX0000 ~ WX9984	DWX0000 ~ DWX9968
	Y	Output relay	Y0000 ~ Y9999	WY0000 ~ WY9984	DWY0000 ~ DWY9968
	M	Internal relay	M0000 ~ M9999	WM0000 ~ WM9984	DWM0000 ~ DWM9968
	S	Step relay	S0000 ~ S9999	WS0000 ~ WS9984	DWS0000 ~ DWS9968
	T	Timer discrete	T0000 ~ T9999	WT0000 ~ WT9984	DWT0000 ~ DWT9968
	C	Counter discrete	C0000 ~ C9999	WC0000 ~ WC9984	DWC0000 ~ DWC9968
The data of register	TMR	Timer register	-	RT0000 ~ RT9999	DRT0000 ~ DRT9998
	CTR	Counter register	-	RC0000 ~ RC9999	DRC0000 ~ DRC9998
	HR	Data register	-	R00000 ~ R65535	DR00000 ~ DR65534
	DR	Data register	-	D00000 ~ D65535	DD00000 ~ DD65534
	FR	File register	-	F00000 ~ F65535	DF00000 ~ DF65534

- The discrete status (X, Y, M, S) can combine 16 or 32 continuous status as the 16-bit or 32-bit register, such as the above table WX△△△△ or DWX△△△△, but △△△△ should be multiple of 8.
- It needs 5 characters when assign the discrete address and 6 characters when assign the 16-bit register address and 7 characters to assign the 32-bit register address.
- The address boundary of components in above table is the largest for FATEK PLC. Users should notice the valid address and attribution of each PLC components. (ex. The boundary for X、Y address is 0000~0255; for S is 0000~0999 of FBE-PLC) If exceed the boundary of valid address, PLC will reply error code "A" (illegal address), and will not execute that command.

1.4.2 The Description of Communication Command

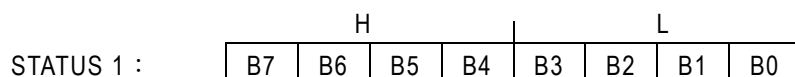
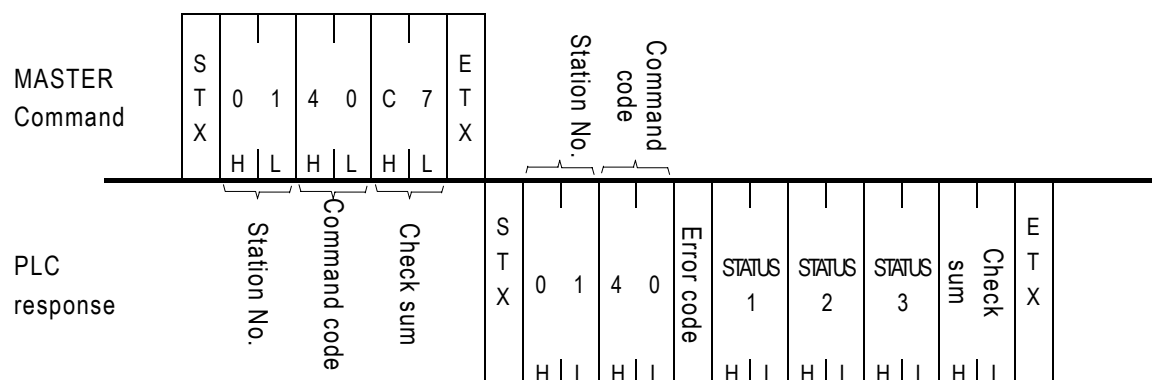
- The description of communication command :

Command code	Function description	Message length can be processed during one scan	Remark
40	The gist read the system status of PLC	-	
41	Control RUN/STOP of PLC	-	
42	Single discrete control	1 point	
43	The status reading of ENABLE/DISABLE of continuous discrete	1~256 points	
44	The status reading of continuous discrete	1~256 points	
45	Write the status to continuous discrete	1~256 points	
46	Read the data from continuous registers	1~64 Words	
47	Write to continuous registers	1~64 Words	
48	Mixed read the random discrete status of register data	1~64 points or Words	
49	Mixed write the random discrete status of register data	1~32 points or Words	
4E	Loop back testing	0~256 characters	
53	The detail read the system status of PLC	-	

- 1 : The message of discrete status is represented by one character (1 means ON, 0 means OFF) and the data of 16-bit register uses 4 characters to represent the value of one WORD (0000H~FFFFH)
- 2 : The data of 32-bit register is DW (two continuous Words) , it has to use 8 characters to represent its data. If the component is 32-bit register, the component has to be treated as 2W. For example, in command code 46 and 47, they can process 64 16-bit components and only process 32 32-bit components.
- 3 : In the command code 48 and 49, the message length is the total of discrete and word. They can not exceed 64W(command 48) and 32W(command 49). As increase one point, its total words will decrease one word. It is the same in the other hand. Because the message length of 32-bit component uses 2 words, it will be less 2 words or point when increase one 32-bit component. For example, the message length of command 48 is 1~64W. If it read 20 32-bit components, its message will occupy 40 words and remain 24W available for discrete or 16-bit register. In this example, command code can read 44 components (20 32-bit components and 24discrete or 16-bit components) in one communication.
- 4 : The operation (read and write) of continuous discrete or register is not only one component and the numbers are continuous so that you don't need to assign their components number during your assignment. You just only need to appoint the start number and how many components (N). Its operating object can only being one of discrete or register and can not be operated randomly.
- 5 : The random operating objects can read or write several discrete and register. As their number is not continuous, you have to appoint their number and allow operating discrete and register randomly.

● Command code 40 (Read the system status of PLC)

Format



STATUS 1 :

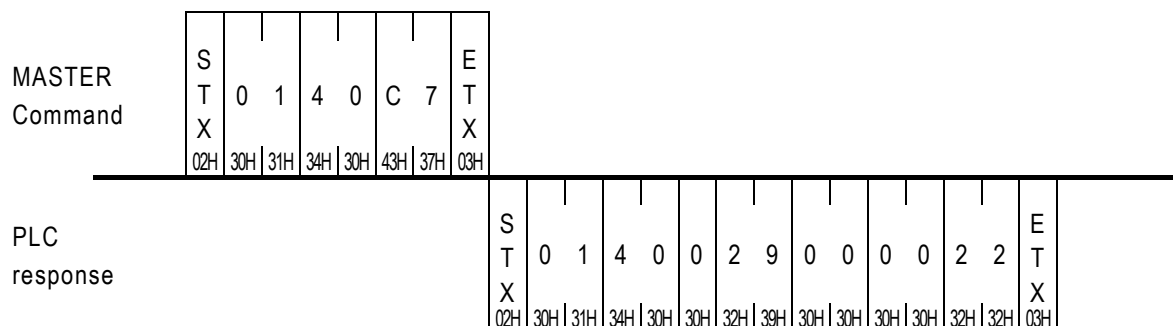
STATUS 2 : Reserved
(LADDER program capacity)

STATUS 3 : 0 (RESERVE FOR FUTURE)

B0 : RUN/STOP
B2 : Ladder checksum error/NORMAL
B3 : USE MEMORY PACK/NOT USE
B4 : WDT Timeout/NORMAL
B5 : SET ID/NOT SET ID
B6 : EMERGENCY STOP/NORMAL
B7 : 0 (RESERVE FOR FUTURE)

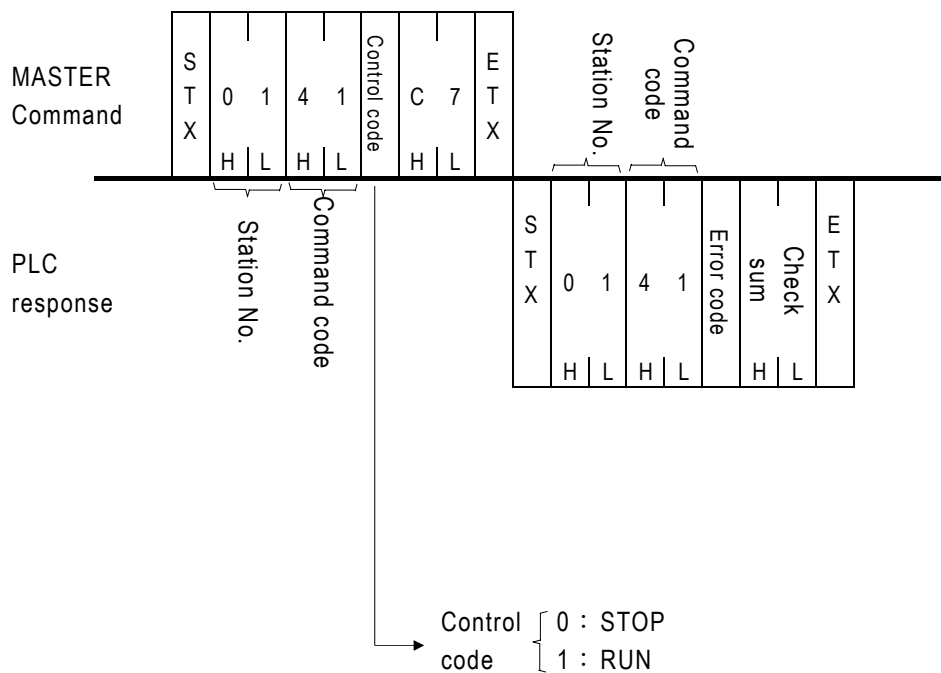
Ex.

If the PLC is equipped with MEMORY PACK and ID is set in both PLC and MEMORY PACK and PLC status is "RUN" under normal condition, the system status of PLC which MASTER read will be as following:
(B5,B3, and B0 are 1 and the other are all 0 that the STATUS is 29H) .

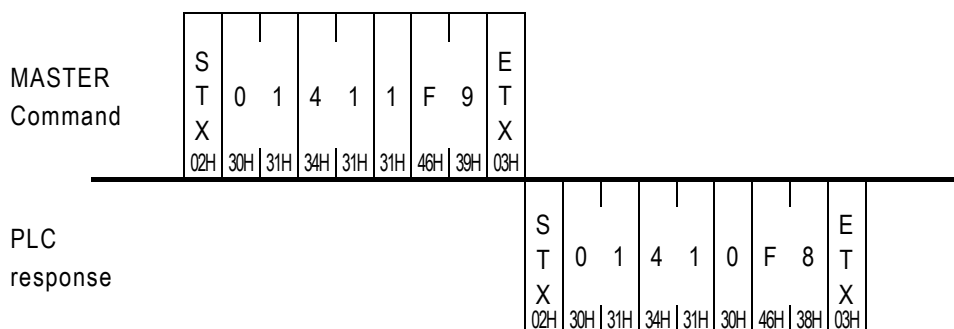


● Command code 41 (Control the PLC RUN/STOP)

Format



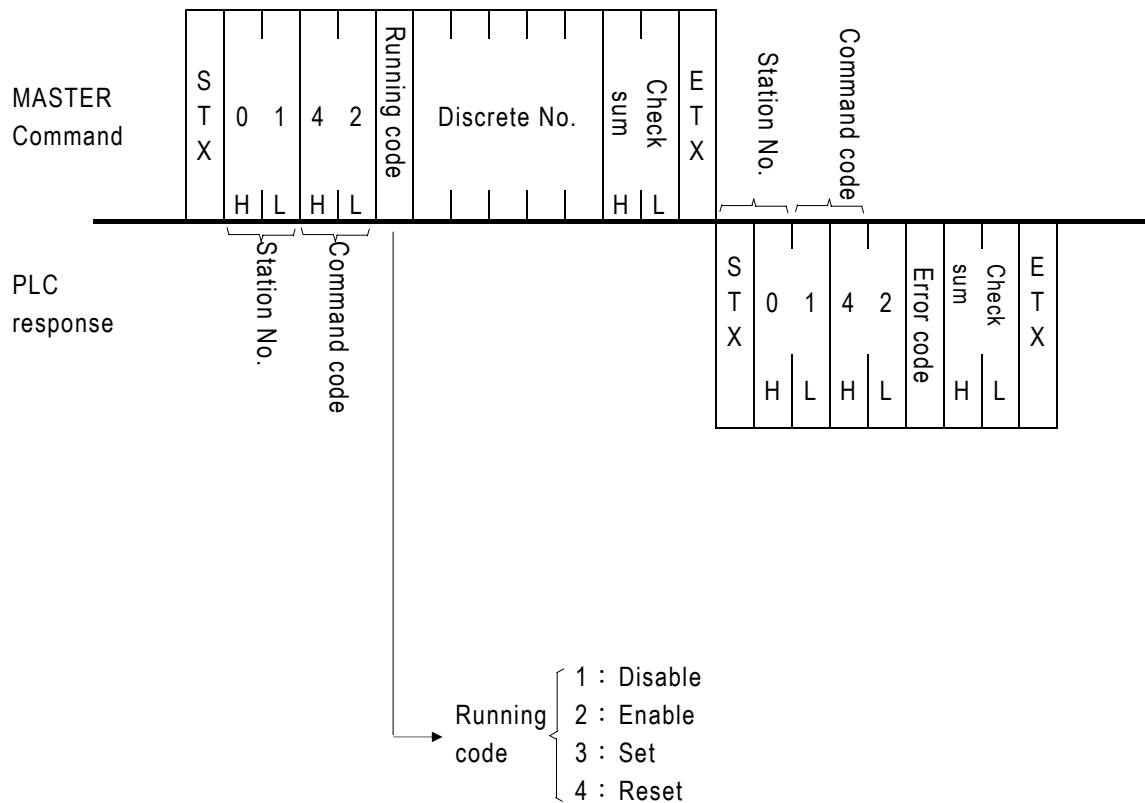
Ex. Turn on PLC to "RUN"



● Command code 42 (Single discrete control)

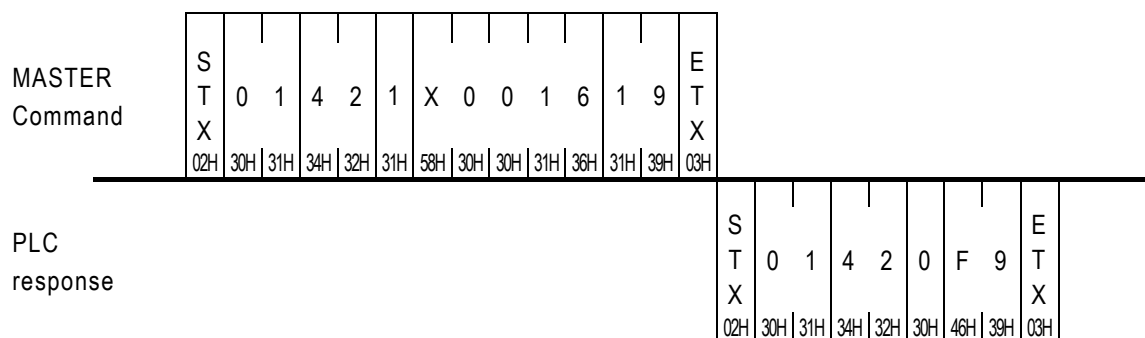
Format

This command can control the appointed discrete to do ENABLE, DISABLE, SET, RESET four activities.



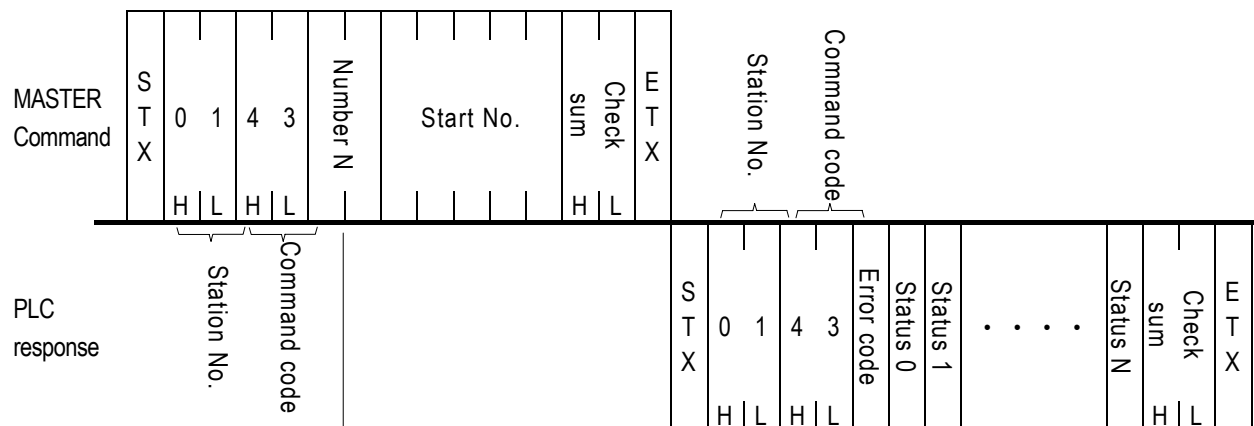
Ex.

The following communication format is the example to DISABLE the discrete X16.



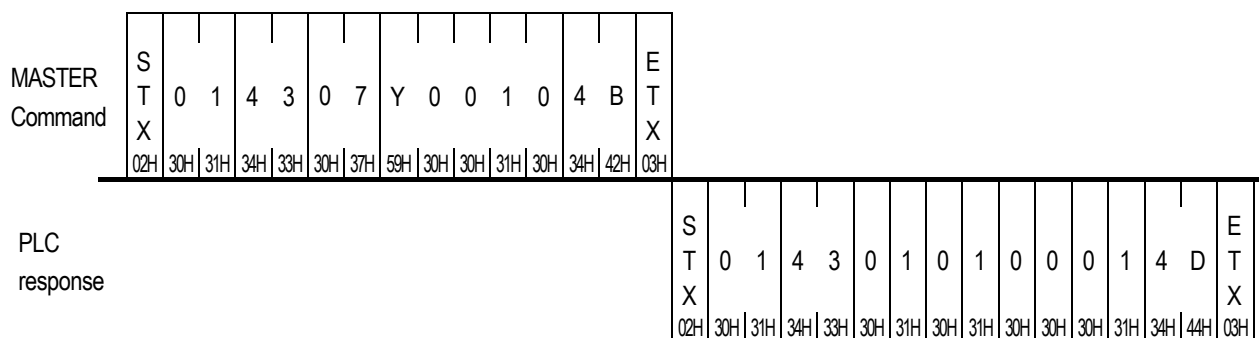
● Command code 43 (The status reading of ENABLE/DISABLE of continuous discrete)

Format Use this command to read the ENABLE/DISABLE status of continuous adding discrete.



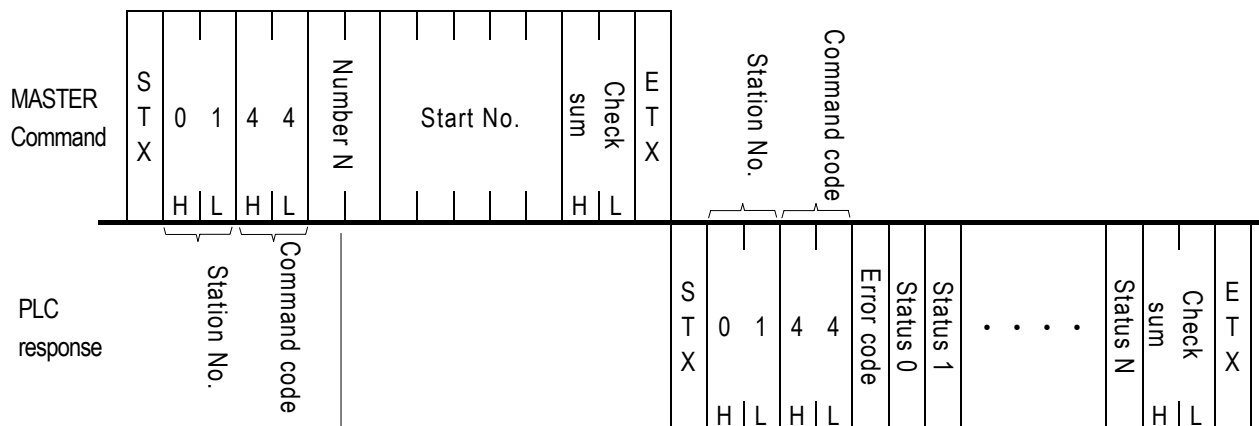
→ Number N : { The range of Hex value of two number can be $1 \leq N \leq 256$ (When N=00H it equals to 256)

Ex. If Y10 , Y12 , Y16 of the continuous 7 discrete, Y10~Y16 are DISABLE and the others are all ENABLE, the PLC status of this command reading is as following.



● Command code 44 (The status reading of continuous discrete)

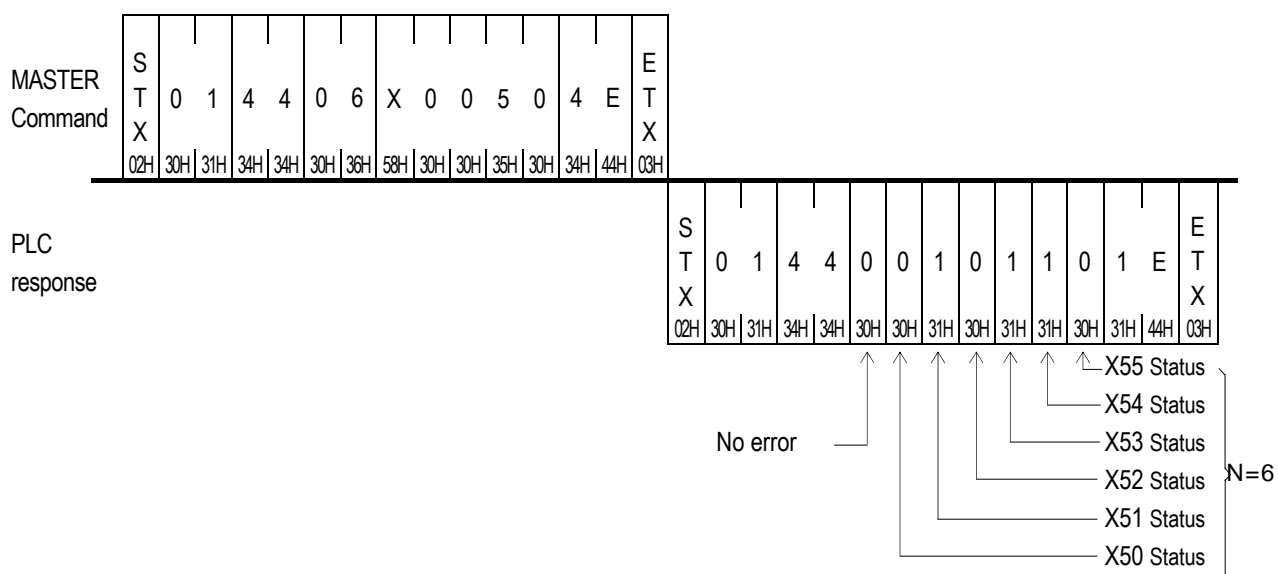
Format



Number N : { The range of Hex value of two numbers can be $1 \leq N \leq 256$ (When N=00H, is equals to 256)

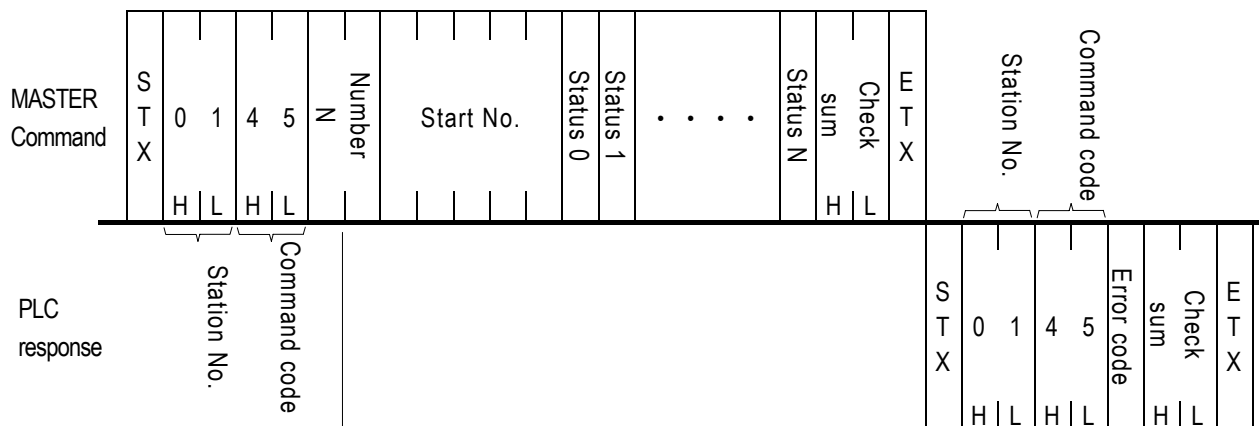
Ex.

If the status of X50, X52, X55 are all 0 and X51, X53, X54 are all 1, following is the status of reading the continuous 6 inputs (X50~X55)



● Command code 45 (Write the status to continuous discrete)

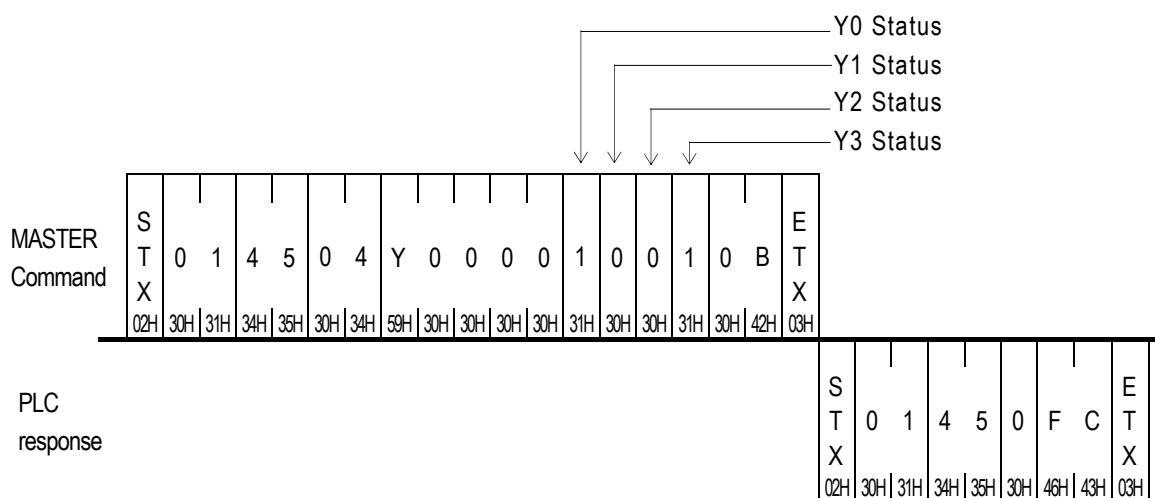
Format



The range of Hex value of two numbers can be $1 \leq N \leq 256$ (When N=00H it equals to 256)

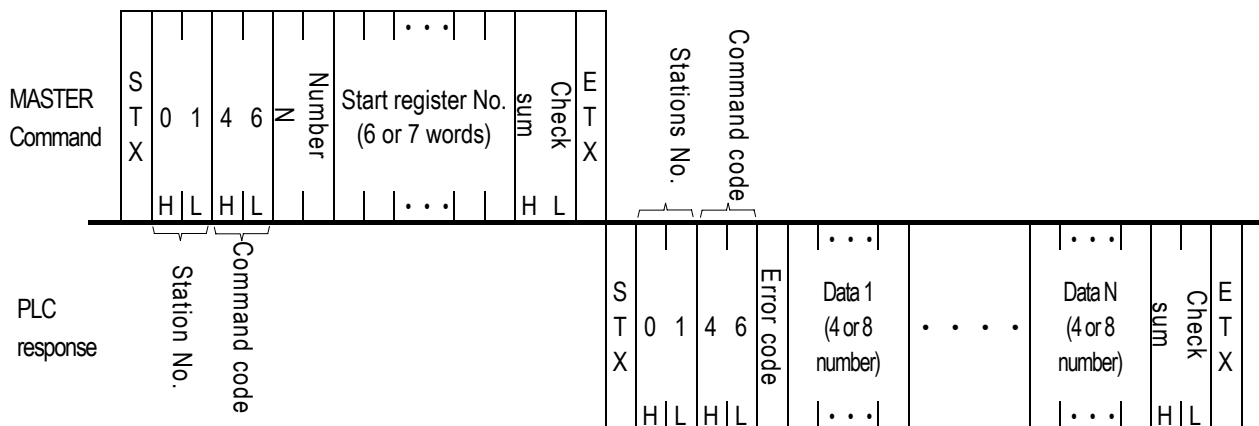
Ex.

Write the status to continuous 4 outputs (Y0~Y3) , Y0 and Y3 are 1, Y1 and Y2 are 0.



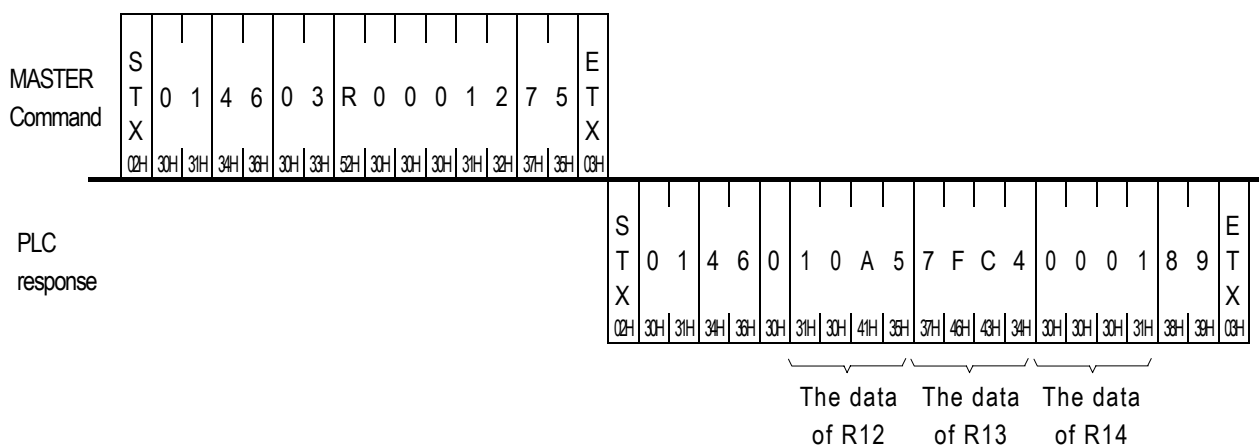
● Command code 46 (Read the data from continuous registers)

Format



- Number N consists of Hex value of two numbers, its range can be 01H~40H or 20H (32-bit component)
- The number of 16-bit register contains 6 characters and the Hex value of its data contains 4 characters. (It can be shown as 0000H~FFFFH)
- The number of 32-bit register contains 7 characters and the Hex value of its data contains 8 characters. (It can be shown as 00000000H~FFFFFFFFH)

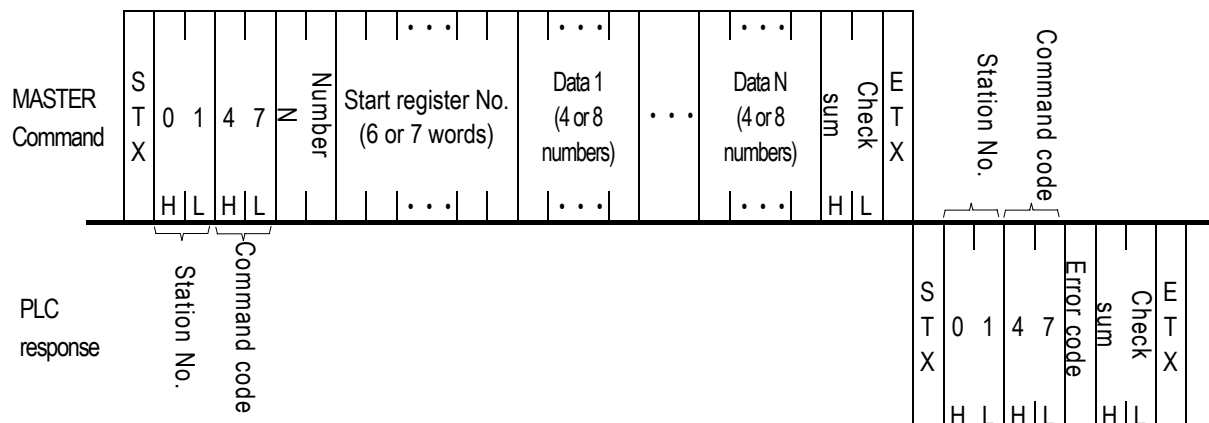
Ex. Read the data of continuous 3 16-bit registers and start with R12. (R12 , R13 , R14)



- Refer to the above example, the PLC responds as R12=10A5H, R13=7FC4H, R14=0001H

● Command code 47 (Write to continuous registers)

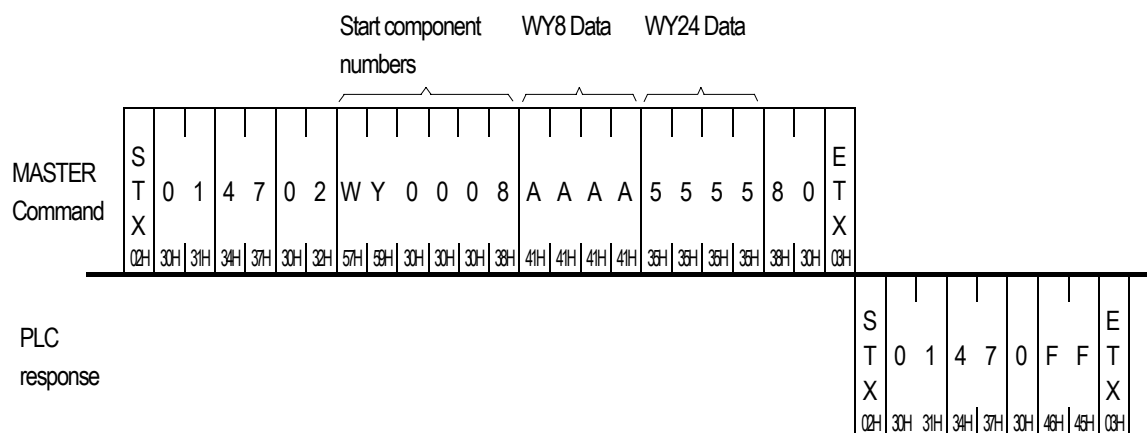
Format



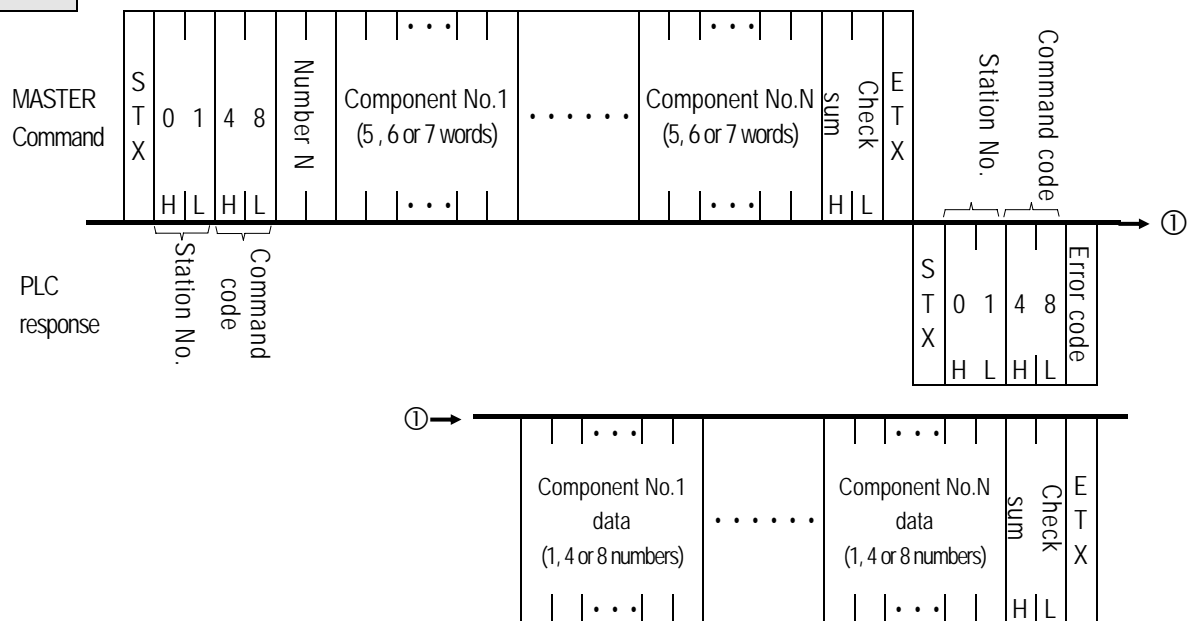
- Number N consists of Hex value of two numbers, its range can be 01H~40H or 20H (32-bit component)
- The number of 16-bit register contains 6 characters and the Hex value of its data contains 4 characters. (It can be shown as 0000H~FFFFH)
- The number of 32-bit register contains 7 characters and the Hex value of its data contains 8 characters. (It can be shown as 00000000H~FFFFFFFFH)

Ex.

Input AAAAH to the 16-bit register WY8 and input 5555H to WY24. This is the format of input data to continuous register because WY8 and WY24 are continuous.

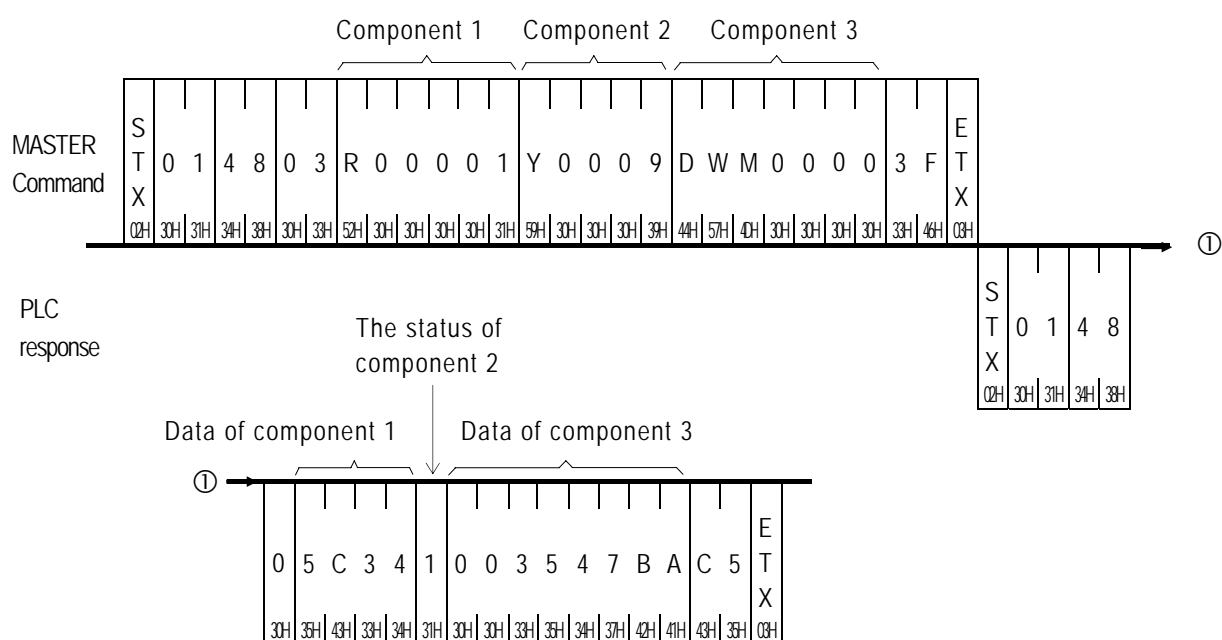


● Command code 48 (Mixed read the random discrete status or register data)



- Number N consists of Hex value of two numbers, it means the total numbers of components. Its range can be 01H ~40H. (Refer to the item 3)
- If the component is discrete, its number can only be 5 characters and status response can only be one number (1 or 0)
- If the component is 16-bit register, its number can be 6 characters and data response is Hex value of 4 characters.
- If the component is 32-bit register, its number can be 7 characters and data response is Hex value of 8 characters.

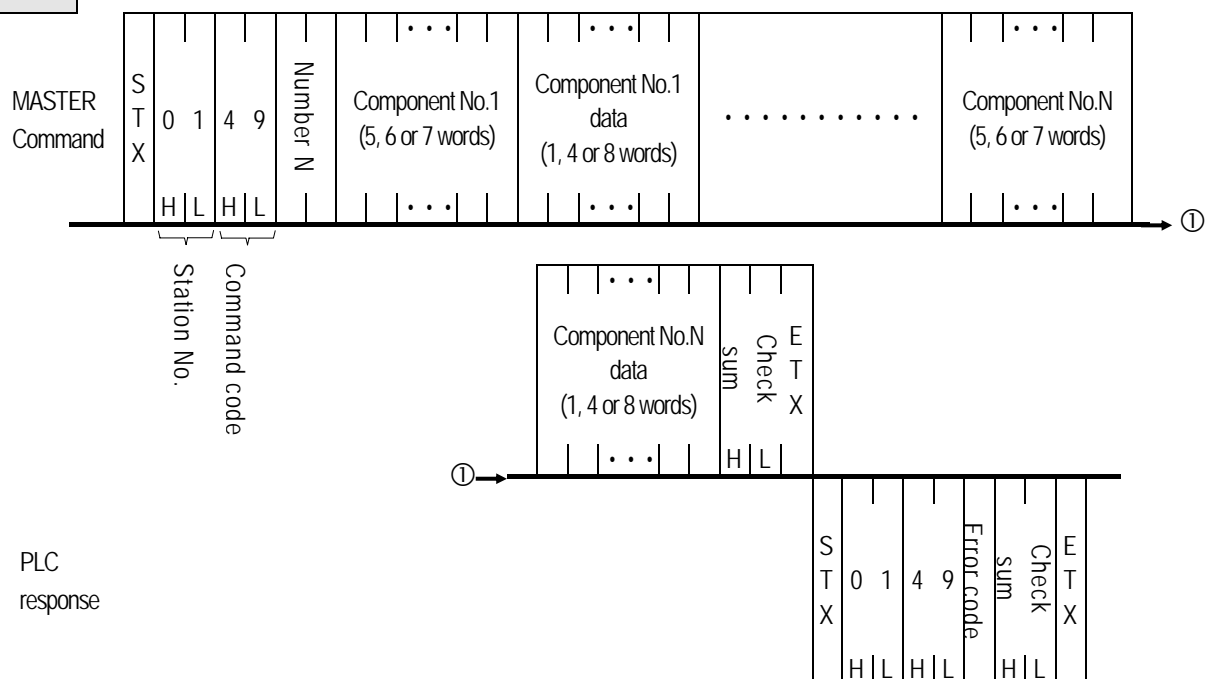
Ex.	Read the status and data of R1 , Y9 and DWM0 (i.e. M31~M0)
-----	--



- In the above example, R1=5C34H and Y9 status is 1 ("ON") , DWM0=3547BAH

● Command code 49 (Mixed write the random discrete status or register data)

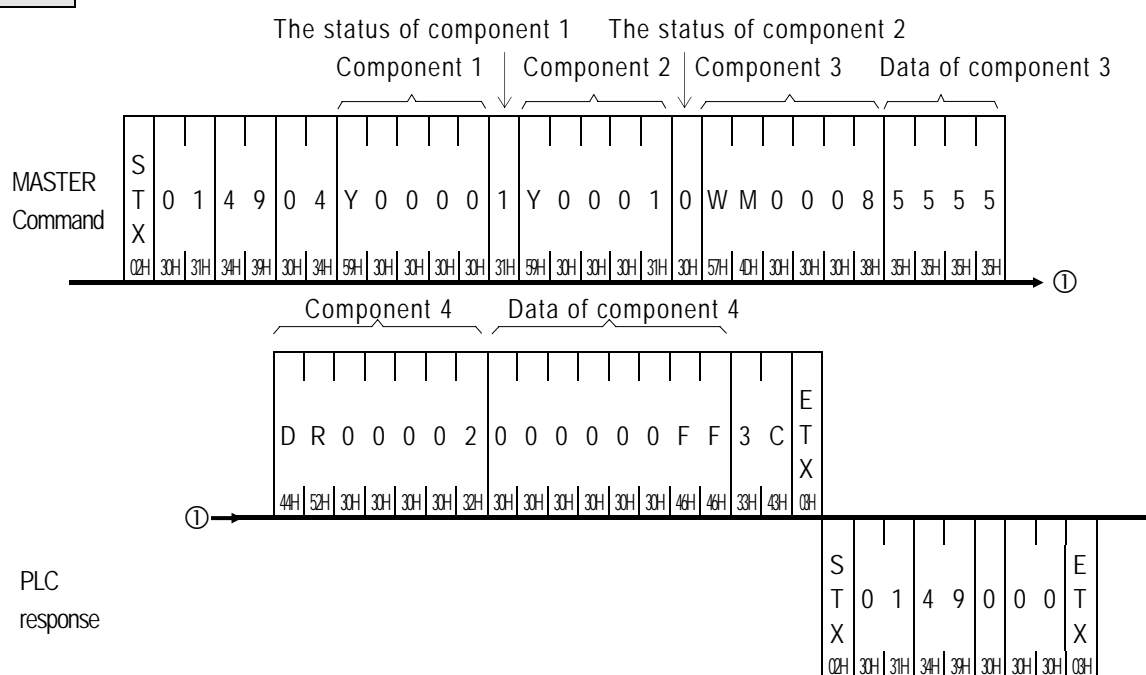
Format



- Number N consists of Hex value of two numbers, it means the total numbers of write to components. Its range can be 01H~40H. (Refer to the item 3)
- If the component is discrete, its number can only be 5 characters and status response can only be one number (0 or 1)
- If the component is 16-bit register, its number can be 6 characters and data response is Hex value of 4 characters.
- If the component is 32-bit register, its number can be 7 characters and data response is Hex value of 8 characters.

Ex.

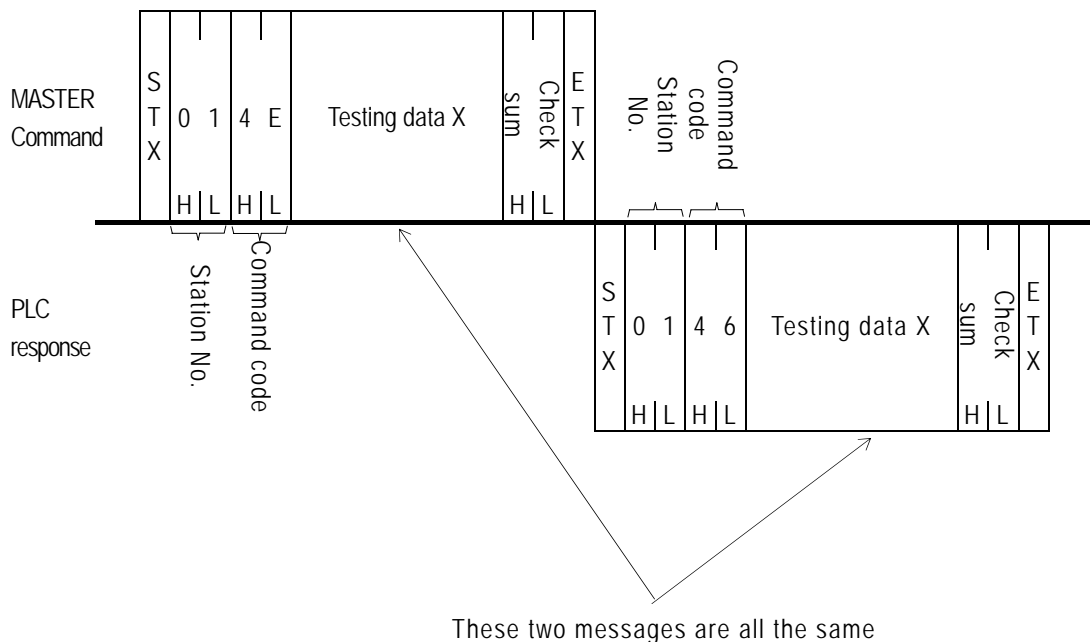
Set the status of Y0 at 1, Y1 at 0, 16-bit register WM8 at 5555H, 32-bit register DR2 at FFH.



● Command code 4E (Loop back testing)

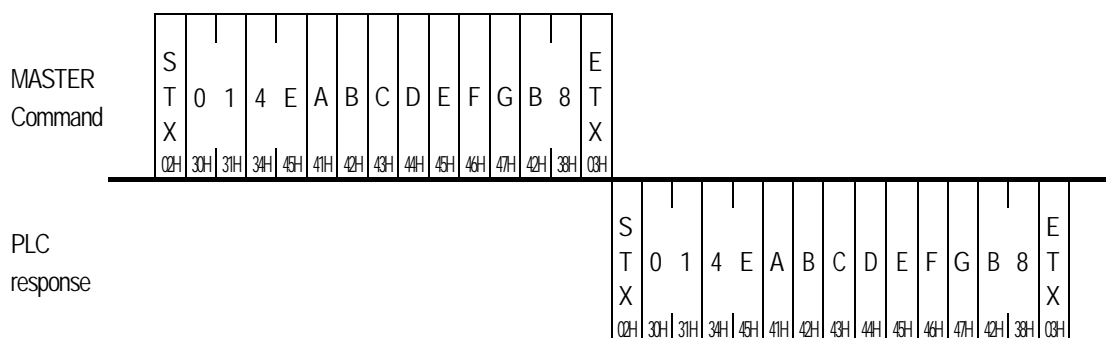
Format

This command makes PLC respond all test data back to Master. It is only for testing the communication condition between Master and PLC and it will not influence the PLC function.



Ex.

Use this command to send the data "ABCDEFGH" from Master to PLC to rest weather the PLC respond normally.



● Command code 53 (Read the detailed system status of PLC)

Format																																												
MASTER Command	<table><tr><td>S</td><td>T</td><td>X</td><td>0</td><td>1</td><td>5</td><td>3</td><td>C</td><td>B</td><td>T</td><td>X</td></tr><tr><td>H</td><td>L</td><td>H</td><td>L</td><td>H</td><td>L</td><td>H</td><td>L</td><td>H</td><td>L</td><td>H</td><td>L</td></tr></table>	S	T	X	0	1	5	3	C	B	T	X	H	L	H	L	H	L	H	L	H	L	H	L																				
S	T	X	0	1	5	3	C	B	T	X																																		
H	L	H	L	H	L	H	L	H	L	H	L																																	
PLC response	<table><tr><td>S</td><td>T</td><td>X</td><td>0</td><td>1</td><td>5</td><td>3</td><td>Checksum</td><td>STATUS 1</td><td>STATUS 2</td><td>STATUS 3</td><td>STATUS 4</td><td>STATUS 5</td><td>STATUS 6</td><td>.....</td><td>STATUS 64</td><td>sum</td><td>Check</td><td>E</td><td>T</td><td>X</td></tr><tr><td>H</td><td>L</td><td>H</td><td>L</td><td>H</td><td>L</td><td>H</td><td>L</td><td>H</td><td>L</td><td>H</td><td>L</td><td>H</td><td>L</td><td>H</td><td>L</td><td>H</td><td>L</td><td>H</td><td>L</td><td>H</td><td>L</td></tr></table>	S	T	X	0	1	5	3	Checksum	STATUS 1	STATUS 2	STATUS 3	STATUS 4	STATUS 5	STATUS 6	STATUS 64	sum	Check	E	T	X	H	L	H	L	H	L	H	L	H	L	H	L	H	L	H	L	H	L	H	L	H	L
S	T	X	0	1	5	3	Checksum	STATUS 1	STATUS 2	STATUS 3	STATUS 4	STATUS 5	STATUS 6	STATUS 64	sum	Check	E	T	X																								
H	L	H	L	H	L	H	L	H	L	H	L	H	L	H	L	H	L	H	L	H	L																							
STATUS 1	<table><tr><td colspan="2">B0 : RUN/STOP</td></tr><tr><td colspan="2">B1 : Battery Low/Normal</td></tr><tr><td colspan="2">B2 : Ladder checksum error/Normal</td></tr><tr><td colspan="2">B3 : Use MEMORY PACK/Not use</td></tr><tr><td colspan="2">B4 : WDT Time out/Normal</td></tr><tr><td colspan="2">B5 : ID setting/Not set ID</td></tr><tr><td colspan="2">B6 : Urgent stop/Normal</td></tr><tr><td colspan="2">B7 : (reserve for future use)</td></tr></table>	B0 : RUN/STOP		B1 : Battery Low/Normal		B2 : Ladder checksum error/Normal		B3 : Use MEMORY PACK/Not use		B4 : WDT Time out/Normal		B5 : ID setting/Not set ID		B6 : Urgent stop/Normal		B7 : (reserve for future use)																												
B0 : RUN/STOP																																												
B1 : Battery Low/Normal																																												
B2 : Ladder checksum error/Normal																																												
B3 : Use MEMORY PACK/Not use																																												
B4 : WDT Time out/Normal																																												
B5 : ID setting/Not set ID																																												
B6 : Urgent stop/Normal																																												
B7 : (reserve for future use)																																												
STATUS 2	<table><tr><td colspan="2">Types of Main unit</td></tr><tr><td colspan="2">00H:MA</td></tr><tr><td colspan="2">01H:MC</td></tr><tr><td colspan="2">Other values: retain</td></tr></table>	Types of Main unit		00H:MA		01H:MC		Other values: retain																																				
Types of Main unit																																												
00H:MA																																												
01H:MC																																												
Other values: retain																																												
STATUS 3	<table><tr><td colspan="2">I/O points of main unit</td></tr><tr><td colspan="2">00H:10 points</td></tr><tr><td colspan="2">01H:14 points</td></tr><tr><td colspan="2">02H:20 points</td></tr><tr><td colspan="2">.</td></tr></table>	I/O points of main unit		00H:10 points		01H:14 points		02H:20 points		.																																		
I/O points of main unit																																												
00H:10 points																																												
01H:14 points																																												
02H:20 points																																												
.																																												
STATUS 4	<table><tr><td colspan="2">OS Version of PLC</td></tr><tr><td colspan="2">40H : V4.0X</td></tr><tr><td colspan="2">41H : V4.1X</td></tr><tr><td colspan="2">.</td></tr></table>	OS Version of PLC		40H : V4.0X		41H : V4.1X		.																																				
OS Version of PLC																																												
40H : V4.0X																																												
41H : V4.1X																																												
.																																												
STATUS 5	Ladder Size Hi-Byte																																											
STATUS 6	Ladder Size Lo-Byte																																											
STATUS 7	Discrete input Hi-Byte																																											
STATUS 8	Discrete input Lo-Byte																																											
STATUS 9	Discrete output Hi-Byte																																											
STATUS 10	Discrete output Lo-Byte																																											
STATUS 11	Analog input Hi-Byte																																											
STATUS 12	Analog input Lo-Byte																																											
STATUS 13	Analog output Hi-Byte																																											
STATUS 14	Analog output Lo-Byte																																											
STATUS 15	M Relay Hi-Byte																																											
STATUS 16	M Relay Lo-Byte																																											
STATUS 17	S Relay Hi-Byte																																											
STATUS 18	S Relay Lo-Byte																																											
STATUS 19	L Relay Hi-Byte																																											
STATUS 20	L Relay Lo-Byte																																											
STATUS 21	R Register Hi-Byte																																											
STATUS 22	R Register Lo-Byte																																											
STATUS 23	D Register Hi-Byte																																											
STATUS 24	D Register Lo-Byte																																											
STATUS 25	Timer Hi-byte																																											
STATUS 26	Timer Lo-byte																																											
STATUS 27	Counter Hi-Byte																																											
STATUS 28	Counter Lo-Byte																																											
STATUS 29																																												
.	.																																											
.	.																																											
.	.																																											
.	.																																											
.	.																																											
.	.																																											
STATUS 64																																												

● Command code 53 (Read the detailed system status of PLC)

Ex.	If the type of PLC is FBs-20MC, OS version is 4.0x, program capacity is 32K words, without MEMORY PACK, and ID setting, all the status are normal and in RUN model, then the result of reading the system status is as following :
-----	--

